

# Stainless Steel Task Installation Guide

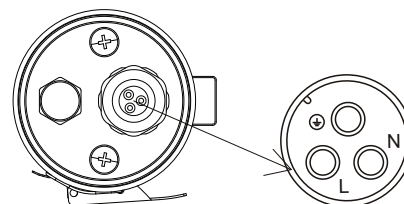
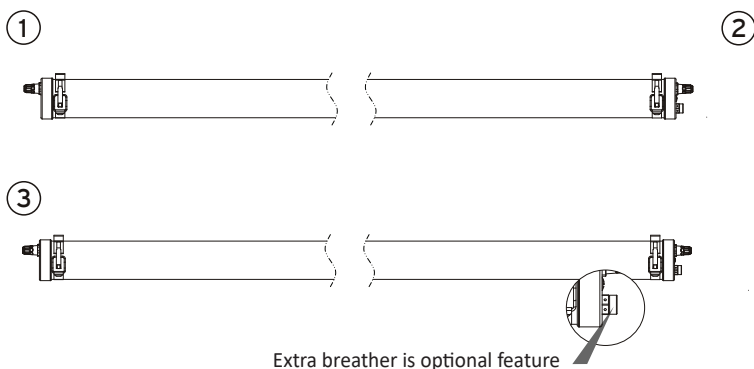


## Warning:

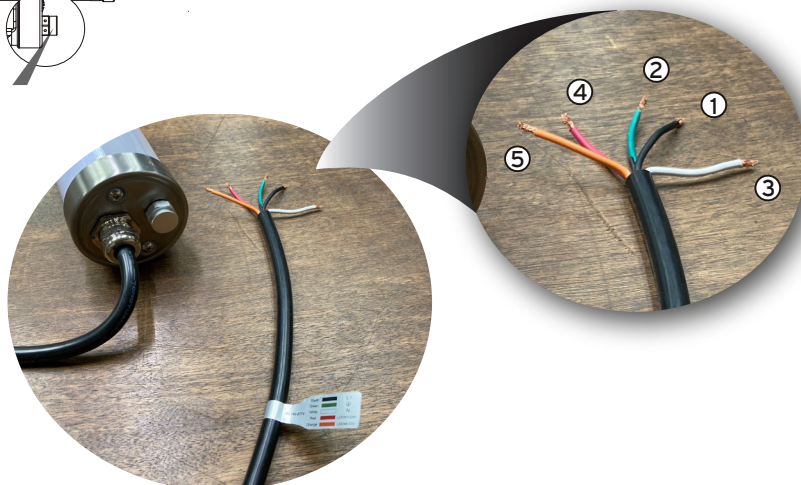
- Operating temperature: -20° - 40°C
- **CUT OFF** the power before installation or maintenance
- Installation or maintenance should be operated by a qualified electrician or technical personnel
- Do not install this lamp directly into water, to avoid any potential safety risks caused by AC input
- An environment that exceeds rated operating temperature may lessen the lamp's lifespan
- Please contact the manufacturer or service agent directly if you encounter any problems during installation
- **NOTE:** Lamp must have reliable grounding. Make sure that your application is completely connected to ground first. It could cause heavy damage to the lamp if the lamp's earth wire is not efficiently connected to the ground.

## Suspended Mount

Please read the instructions before installation

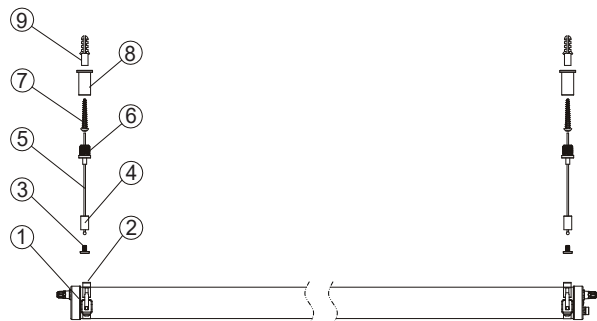


- |                         |                      |
|-------------------------|----------------------|
| ① Black wire = L        | ④ Red wire = Dim+    |
| ② Green wire = $\oplus$ | ⑤ Orange wire = Dim- |
| ③ White wire = N        |                      |



## Hanging Installation

### Step 1

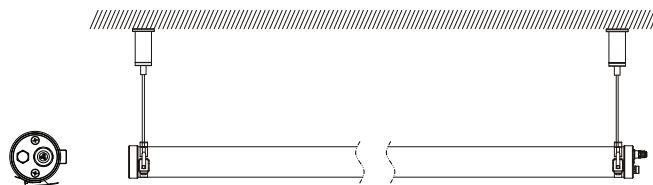


*\*Check spare parts before installation*

#### Spare Parts

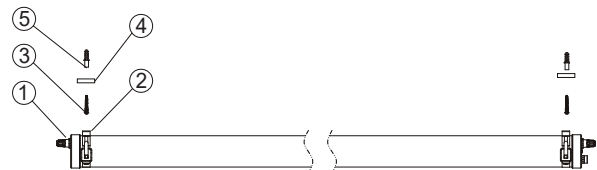
1 IP69K Tri-Proof LED Light	1 pc	6 Suspension Fixed Bushings	2 pcs
2 Clips	2 pcs	7 Self-Tapping Screws	2 pcs
3 L-shape Holders	2 pcs	8 Pand Light Fixed Bushing	2 pcs
4 Suspension Fixing Nuts	2 pcs	9 Slotted Plastic Screws	2 pcs
5 Suspension Wires	2 pcs		

### Step 2



## Ceiling Installation

### Step 1

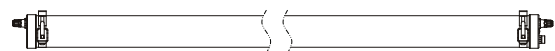


*\*Check spare parts before installation*

#### Spare Parts

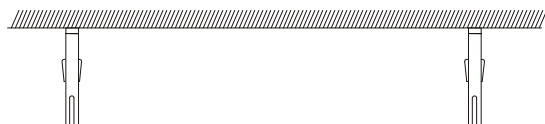
1 IP69K Tri-Proof LED Light	1 pc	4 Rubber Washers	2 pcs
2 Clips	2 pcs	5 Expansion Plastic Screws	2 pcs
3 Self-Tapping Screws	2 pcs		

### Step 2



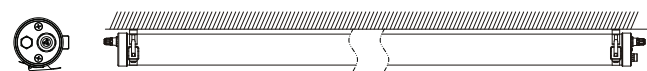
*\*Disconnect the power, then connect wires on the end caps*

### Step 3



*\*Install the suspension fixed bushings*

### Step 4



*\*Install tri-proof light and adjust beam angle*